

From Design for Change (DFC)'s One Idea! One Week! Adapted for Eco Ambassadors Program Fuller Guide for Reference (One Idea! One Month!):

https://www.dfcworld.com/file2015/DFC_one_month_lesson_plan.pdf

ONE IDEA! ONE SUMMER!

Dear Eco Ambassadors & Parent Mentors,

The following is a summer lesson & action plan to bring environment action into your community.

Design for Change (DFC)'s 4-step FEEL – IMAGINE – DO - SHARE process is broken down into 7 sessions of 45 minutes each, for 9 weeks.

For the Eco Ambassador summer program, please reference below suggested session sequence:

Dates: Mon-Sun	Suggested Weekly Plan		
July 8 – 14	 1-day Workshop Review of F-I-D-S model with Parent Mentors & Eco Ambassadors Homework for Eco Ambassadors to research identified issue 		
July 15 – 21	DfC Week 1 Session 1 "Feel" of Guide with your Parent Mentor		
July 22 – 28	DfC Week 2 Session 2 & 3 "Imagine" of Guide with your Parent Mentor Email your ideas: Radhika Iyengar: iyengar@ei.columbia.edu & Haein Shin: hshin@ei.columbia.edu		
July 29 – Aug 4	Receive feedback to your idea from CSD team DfC Week 3 Session 4 "Do" (plan) of Guide with your Parent Mentor		
Aug 5 – 11	DfC Week 4 Session 5 & 6: "Do" (action) of Guide, meet with people identified in your plan		
Aug 12 – 18	DfC Week 5 Session 5 & 6: "Do" (action) of Guide, start your action and execute the plan		
Aug 19 – 25	DfC Week 6 Session 5 & 6: "Do" (action) of Guide, execute the plan		
Aug 26 – Sep 1	DfC Week 7 Session 5 & 6: "Do" (action) of Guide, finalize the plan		
Sep 2 – Sep 8 DfC Week 8 Session 7: "Share" Email your draft videos/PPT: iyengar@ei.columbia.edu & hshin@ei.columbia.edu			
Sep 9 – 15	DfC Week 9 Session 7: "Share" Receive feedback and finalize videos/PPT		
Sep 16 – Sep 22	Share final version of PPT to CSD team. Post on https://challenge.dfcworld.com/ Due Sep 16 Monday 5pm		
Sep 23 Monday	2019 ICSD Side Event Presentation: Cultures, Cities & Communities Practicing SDGs		

Thank you for partaking in this sustainability journey with us!

For questions on the program, please contact Dr. Radhika lyengar at iyengar@ei.columbia.edu

From CSD Education Team in partnership with Global Schools Program and Design for Change





For fuller lesson plan with more details, visit: One idea! One month! https://www.dfcworld.com/file2015/DFC_one_month_lesson_plan.pdf



DESIGN FOR CHANGE: ONE IDEA! ONE SUMMER!

Dear Parent Mentors & Eco Ambassadors!

The following is a ONE WEEK lesson plan to enable you to bring Design For Change into your community!

*Will be modified to be implemented over the course of July & August

The DFC 4 step; FEEL, IMAGINE, DO and SHARE process is broken up here into 7 sessions, of 45 minutes each.

Please do spend more time if you have it available. The plan is for your reference, please feel free to improvise and do what is best for your students.

We would encourage you to help the children articulate their own ideas for a better world and to put them into action. Encourage ALL the children to participate actively and let their voices and ideas be heard. You will truly be surprised at what they come up with because -

Superheroes are not in fairy tales- they are in every child who says I CAN!

Skills children will learn: Leadership, Communication, Teamwork, Confidence, Critical and Creative thinking

WEEK 1: FEEL; SUPERHEROES IN REAL LIFE

	TIME	DESCRIPTION
Session 1	10 mins	 Start by asking children about their favourite Superhero. Let a few children share who they like the most.
		2. After that tell them that Superheroes don't exist only in fairy tales, they exist in real life too and that you are going to show them stories of some real life Superheroes.
	20 mins	Inspiration and Identification of Problem
	20 111113	Now show the children some DFC videos , here are some stories of children creating Change across 3 areas
		NOTE: IN case you do not have access to internet in your classroom, please view the stories attached as comics and share them with the children.
		1. Something they want to change in their own lives:
		Reducing the weight of School Bags: http://bit.ly/1mFr4xr
		Teaching football to their peers: bit.ly/dfc-justforkicks
	7	2. Something they want to change in their school: Respect for their support staff: http://bit.ly/Vfdmdi
4		Stopping food wastage in the School Canteen: http://bit.ly/1sTROiF
		3. Something they want to change in their own community:
	Service of the servic	Children fixing Potholes: http://bit.ly/potholes-on-the-road
	15 mins	After showing these videos, ask children to write what they would like to change
		either in their;
		Please note* The scope of the Eco Ambassdaors program focuses on environmental action 1. Personal Life
		2. School
ADL		3. Community



WEEK 2: FEEL; REACHING THE REAL CHALLENGE

	TIME	DESCRIPTION
Session 2	20 mins	Today get children to share what they have thought of and write the big ideas en the board. Today get children to share what they have thought of and write the big ideas.
		 Next get them to vote for the 1 situation that they would all like to see changed. *If you're working on an individual project, you can go through your ideas and select one
	25 mins	Reaching the Real Challenge Either by yourself or in your small group, 1. Divide children into smaller groups to brainstorm on the different causes for the problem they have chosen.
		2. Each group presents their findings and together the class votes on the major cause they would like to address.

Guiding Questions: 1. Who do you see as the people involved in the selected opportunity for change? 2. Why do you think the situation is the way it is?

WEEK 2: IMAGINE; VISUALIZE SUCCESS

	TIME	DESCRIPTION
Session ₃	45 mins	1. Divide children into groups and ask each group to come up with ten ideas. Encourage a variety of ideas- even wild ones. Lets children add to each others' ideas. Let children draw out their ideas, it always helps to explain them better. The group that comes up with maximum ideas wins!
		 Get children to vote on the idea that they would like to implement Vote using the QBL principle. The idea should have a QUICK IMPACT, BE BOLD and be LONG LASTING

before going into WEEK 3

Email your ideas to CSD team

Guiding Questions: 1. Can you implement it? Is it doable? 2. Would you be able to get resources for it? 3. Will people find your solutions useful? 4. What do your group-mates feel about the chosen solution? If you're working alone, what do your family and friends feel about it?

WEEK 3 : DO; MAKE CHANGE HAPPEN

	TIME	DESCRIPTION
Session 4	45 mins	Help the children make a plan of action.
	The state of the s	 Help the children break down their plan in action steps. Ask children to plan how they will carry out each action step. How will you implement your idea? Ask children to list resources they will need. How will they get them? How many people will be required? Who will you need to work with you? How much time will it take? How will they document their work? How will your idea ipact people affected by the problem? Ask children to delegate responsibilities: Who will do what? Ask children to put the plan in a time line: By when will they achieve what?



WEEKS 4 - 7: DO; MAKE CHANGE HAPPEN

	TIME	DESCRIPTION
Session 5 & 6	At least 2 weeks of DO Your project may require additional time Plan accordingly!	Children go out and implement their Action plan. Document their action. As you capture stories, focus on F.A.C.T.S Feelings, Actions, Changes and Transformations; Feelings: How can you depict the feelings of people and your Supermates? Actions: Capture your Supermates in action. Changes & Transformations: How were people changed? How was your community transformed?

Tip: The DO phase may need for you to help schedule time for children over the weekend or after school hours. Depending on the project chosen, by children, you may need to enable and plan for their time.

WEEK 8 & 9: SHARE; I CAN! NOW YOU CAN TOO!

		TIME	DESCRIPTION
Session	7	45 mins	Circle of Sharing: Get children to share their experiences in the last one week. Get them to make a presentation on their story of change. Get them to answer the questions in the DFC submission form. Share your story at your morning assembly.

During WEEK 8, email your draft videos / PPT for review by CSD team





You may include:

Photo & text documents (max 4 photos for each step)
Powerpoint presentations (max 15 slides, 20 MBs in size)
Video/YouTube link (max 3 min long)

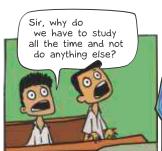
Remember:

Lets Focus on showing other people how easy, fun, and meaningful it is to 'BE THE CHANGE'

GET INSPIRED!

JUST FOR KICKS

Design for Change School Challenge, India 2011 | Lokenete Yashwantrao Chavan Vidyaniketan, Pune, Maharashtra Watch the story: bit.ly/dfc-justforkicks



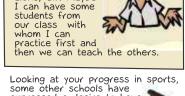


FEEL: Students realized that they could not play properly and there



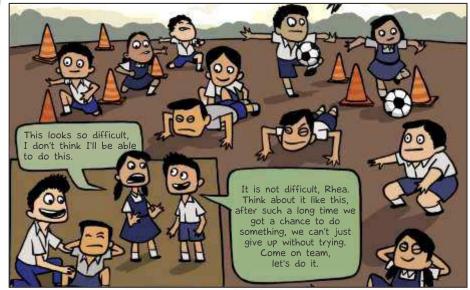
IMAGINE: To play and enjoy the game like a professional team.







DO: The children formed teams and began training with each other's help. They developed a very good training program and started winning interschool matches.







They continued to coach their football team as well as 7 other school teams. They were able to expand their coaching team and train two coaches in each school to help them. These little kids brought a revolutionary change not only in their school, but also in 7 other schools with their imagination and zest.



GET INSPIRED

Potholes on the way to school Winner: Design for Change School Challenge, India 2012 | The Orchid Public School, Mysore, Karnataka

Watch the story: http://bit.ly/potholes-on-the-road

FEEL: A very bumpy ride on the way to school. The students of The Orchid Public School had a huge problem with potholes on their way to school. The road was quite dangerous and often caused accidents.



The students wrote many letters to the concerned authorities asking them to take some action. However, they did not receive any response.



IMAGINE: They discussed with friends and teachers to figure out the best possible solution to the problem



DO: They split into teams. One group did the digging and the other group started to make the tar.



DO: They collected whatever material they could and through trial and error came up with the best possible way of leveling the potholes.



After a lot of hard work, the students managed to create a leveled road making the journey safe and hassle free for everyone.



"What impressed us was that these children chose a bold idea for a problem that affected them directly. They decided to take action themselves and designed an effective solution."

M P Ranjan, Design Thinker, Jury Member.



"This story won because the children implemented a solution which was beyond rallies and street plays. It clearly has empowered them to take up future challenges. That is the power of I CAN."

Christian Long, Cannon Design, Jury Member.